

Java Server Faces Jsf

JavaServer Faces JavaServerTM Faces und Jakarta Server Faces 2.3 Java Server Faces JAVASERVER FACES Mastering JavaServer Faces Core JavaServer Faces Core JavaServer Faces Core JAVA 2 JavaServer Faces JavaServer Faces JavaServerTM Faces und Jakarta Server Faces 2.3 Mastering JavaServer Faces 2.2 Cloud Native DevOps mit Kubernetes JavaServer Faces: Introduction by Example JavaServer Faces in Action JavaServerTM Faces und Jakarta Server Faces 2.3 The Definitive Guide to JSF in Java EE 8 JavaServer Faces Programming Core JavaServer Faces, 3/e Java EE 5 JavaServer Faces 2.0, The Complete Reference Projektmanagement mit Scrum Ajax und Java Ajax on Java Kollaborative Softwareentwicklung auf Basis serviceorientierter Architekturen Programmierung von verteilten Systemen und Webanwendungen mit Java EE Workshop Java EE 7 Basiswissen Web-Programmierung Agile objektorientierte Software-Entwicklung Entwicklung von Webapplikationen mit Zugriff auf SAP R3-Systeme Beginning Java EE 5 Mastering XPages Sun Certified Enterprise Architect (SCEA) Mock Exams Beginning Java with WebSphere Java-Web-Security Java EE kurz & gut JavaServer Faces und Jakarta Server Faces 2.3 IT-Lösungen auf Basis von SysML und UML Expert One-on-One J2EE Development without EJB Spring Live Michael Goll Bernd Müller Andy Bosch HARWANI, B. M. Bill Dudney David Mark Geary David Geary Cay S. Horstmann Marcel Urbanek Hans Bergsten Bernd Müller Anghel Leonard John Arundel Josh Juneau Kito D. Mann Bernd Müller Bauke Scholtz Budi Kurniawan David M. Geary Thomas Stark Ed Burns Eric A. Nyamsi Steven Douglas Olson Steven Douglas Olson Thomas Karle Frank Müller-Hofmann Marcus Schiefer Heide Balzert Karl-Heinz Rau Torben Hönenmann Kevin Mukhar Martin Donnelly Robert W. Janson Dominik Schadow Arun Gupta Bernd Müller Eric A. Nyamsi Rod Johnson Matt Raible

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8 JavaServer Faces Programming Core JavaServer Faces, 3/e Java EE 5 JavaServer Faces 2.0, The Complete Reference Projektmanagement mit Scrum Ajax und Java Ajax on Java Kollaborative Softwareentwicklung auf Basis serviceorientierter Architekturen Programmierung von verteilten Systemen und Webanwendungen mit Java EE Workshop Java EE 7 Basiswissen Web-Programmierung Agile objektorientierte Software-Entwicklung Entwicklung von Webapplikationen mit Zugriff auf SAP R3-Systeme Beginning Java EE 5 Mastering XPages Sun Certified Enterprise Architech (SCEA) Mock Exams Beginning Java with WebSphere Java-Web-Security Java EE kurz & gut JavaServer Faces und Jakarta Server Faces 2.3 IT-Lösungen auf Basis von SysML und UML Expert One-on-One J2EE Development without EJB Spring Live *Michael Goll Bernd Müller Andy Bosch HARWANI, B. M. Bill Dudney David Mark Geary David Geary Cay S. Horstmann Marcel Urbanek Hans Bergsten Bernd Müller Anghel Leonard John Arundel Josh Juneau Kito D. Mann Bernd Müller Bauke Scholtz Budi Kurniawan David M. Geary Thomas Stark Ed Burns Eric A. Nyamsi Steven Douglas Olson Steven Douglas Olson Thomas Karle Frank Müller-Hofmann Marcus Schiefer Heide Balzert Karl-Heinz Rau Torben Hönemann Kevin Mukhar Martin Donnelly Robert W. Janson Dominik Schadow Arun Gupta Bernd Müller Eric A. Nyamsi Rod Johnson Matt Raible*

das buch setzt absichtlich nicht auf eine formale beschreibung stattdessen wird wissen auf eine lebendige und abwechslungsreiche art vermittelt eine durchgängige fallstudie erweitert das praktische wissen sukzessive um die jeweiligen themenbereiche schnelleinstieg in jsf grundlagen der webentwicklung java webentwicklung mit servlets jsp Seiten einföhrung von javaserver faces grundlegende und erweiterte jsf komponenten grundlegende und erweiterte konzepte z. b. templating internationalisierung navigation konverter listener ressourcenverwaltung ajax websocket wiederverwendung faces flows komponentenbaum lebenszyklus

das arbeitsbuch für java webentwickler steigen sie mit diesem fundierten arbeitsbuch in die entwicklung von benutzerschnittstellen mit javaserverfaces und jakarta server faces 2.3 ein anhand einer beispielanwendung werden alle wichtigen aspekte von jsf erläutert vertieft und erweitern sie ihre fertigkeiten mit den zahlreichen Übungen verwendet werden ausschließlich open source systeme so dass sie alle Übungen und Beispiele ohne weitere Lizenzkosten nachvollziehen können im internet Quellcode zu den Beispielen und Lösungen der Übungen auf der Autorenwebsite zum Buch und GitHub ihr exklusiver Vorteil e-book

inside beim kauf des gedruckten buches javaserverfaces und jakarta server faces 2 3 sind ein framework für die entwicklung von benutzerschnittstellen für bzw als teil einer java anwendung dieses arbeitsbuch führt sie schritt für schritt in die programmierung mit jsf ein sie erfahren wie sie damit moderne benutzerschnittstellen für die praxis entwickeln und natürlich geht es auch darum wie jsf in eine java anwendung zu integrieren sind behandelt werden auch themen wie die anbindung an eine datenbank mit jpa die verwendung von cdi sowie authentifizierung und autorisierung verfolgen sie schritt für schritt die entwicklung einer betrieblichen anwendung und lernen sie so anhand realer aufgabenstellungen alle wichtigen aspekte von jsf 2 3 kennen mit hilfe der Übungen deren lösungen sich von der website zum buch und von github herunterladen lassen können sie das gelernte selbst ausprobieren und umsetzen aus dem inhalt einleitung jsf im detail context und dependency injection weiterführende themen classic models spezialthemen verwendete systeme ausblick anhang die tags der standardbibliotheken

based on a standard web application framework javaserver faces jsf this book provides a step by step practical approach to understand the basic controls of jsf and its real life applications it includes examples which help to apply different techniques provided by jsf such as tags converters and validators in real life situations the book begins with an introduction to javaserver faces architecture its lifecycle its main components and the installation steps of the softwares required to run and implement jsf further it covers expression language and its use to access managed bean attributes and a practical usage of different components like text field text area command button menu checkbox and so on every component is explained with a program as they act as a building block for any web application finally it discusses all the steps required in creating two custom components label component and email component the creation and deployment of richfaces and ajax4jsf application are also explained step by step key features provides the use of latest available ide netbeans ide 6 0 6 1 for making jsf based web application gives a step by step approach for creating custom converters validators and components elaborates the use of ajax and its advantages in web applications primarily intended for the software professionals this book will also be useful to the students of computer science and engineering b tech and m tech and master of computer applications mca

harness the power of javaserver faces to create your own server side user interfaces for the this innovative book arms you with the tools to utilize javaserver faces jsf a new standard

that will make building user interfaces for j2ee tm applications a lot easier the authors begin by painting the architectural big picture covering everything from the patterns that are used in the implementation to the typical jsf request response lifecycle next you ll learn how to use jsf in the real world by uncovering the various pieces of the jsf component model such as ui components events and validation the authors then explain how to apply jsf including how to integrate jsf user interfaces with the business tier and how to render your own user interface components by following this approach you ll be able to confidently create and validate your own custom applications that meet the needs of your company whether working in j2ee or j2se tm this book will show you how to use ui components to build your user interface ensure that the data you store meets the business rules for your application integrate jsf with jsps through the custom tag feature in jsp implementations build jsf applications that interact with either ejbs or pojos validate a new component and queue events to invoke custom application logic move your application from struts to jsf

javaserver faces jsf is the standard java ee technology for building web user interfaces it provides a powerful framework for developing server side applications allowing you to cleanly separate visual presentation and application logic jsf 2 0 is a major upgrade which not only adds many useful features but also greatly simplifies the programming model by using annotations and convention over configuration for common tasks to help you quickly tap into the power of jsf 2 0 the third edition of core javaserver faces has been completely updated to make optimum use of all the new features the book includes three totally new chapters on using facelets tags for templating building composite components and developing ajax applications guidance on building robust applications with minimal hand coding and maximum productivity without requiring any knowledge of servlets or other low level plumbing a complete explanation of the basic building blocks from using standard jsf tags to working with data tables and converting and validating input coverage of advanced tasks such as event handling extending the jsf framework and connecting to external services solutions to a variety of common challenges including notes on debugging and troubleshooting in addition to implementation details and working code for features that are missing from jsf proven solutions hints tips and how tos show you how to use jsf effectively in your development projects core javaserver faces third edition provides everything you need to master the powerful and time saving features of jsf 2 0 and is the perfect guide for programmers developing java ee 6 web apps on glassfish or another java ee 6 compliant application servers as well as servlet runners such as tomcat 6

javaserver faces or jsf brings a component based model to web application development that is similar to the model that has been used in standalone gui applications for years the technology builds on the experience gained from java servlets javaserver pages and numerous commercial and open source web application frameworks that simplify the development process in javaserver faces developers learn how to use this new framework to build real world web applications the book contains everything you'll need how to construct the html on the front end how to create the user interface components that connect the front end to your business objects how to write a back end that's jsf friendly and how to create the deployment descriptors that tie everything together javaserver faces pays particular attention to simple tasks that are easily ignored but crucial to any real application working with tabular data for example or enabling and disabling buttons and this book doesn't hide from the trickier issues like creating custom components or creating renderers for different presentation layers whether you're experienced with jsf or just starting out you'll find everything you need to know about this technology in this book topics covered include the jsf environment creating and rendering components validating input handling user generated events controlling page navigation working with tabular data internationalization integration between jsf and struts developing custom renderers and custom components javaserver faces is a complete guide to the crucial new jsf technology if you develop web applications jsf belongs in your toolkit and this book belongs in your library

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betrieblichen anwendung und lernen sie so anhand realer aufgabenstellungen alle wichtigen aspekte von jsf 2 3 kennen mit hilfe der Übungen deren lösungen sich von der website zum buch und von github herunterladen lassen können sie das gelernte selbst ausprobieren und umsetzen aus dem inhalt einleitung jsf im detail context und dependency injection weiterführende themen classic models spezialthemen verwendete systeme ausblick anhang die tags der standardbibliotheken

a homogenous guide integrating the features of jsf 2 x 2 0 2 1 and 2 2 following a learning through examples paradigm with its main focus on the advanced concepts of jsf if you are a web developer who uses jsf this is the book for you catering to an intermediate advanced audience the book assumes you have fundamental knowledge of jsf it is intended for the developer who wants to improve their skills with the combined power of jsf 2 0 2 1 and 2 2

cloud experten john arundel und justin domingus zeigen ihnen in diesem pragmatischen buch was kubernetes kann welche tools und frameworks ihnen zur verfügung stehen und wie sie in der cloud eine anwendung mit kubernetes entwickeln und deployen erfahren sie alles über das Ökosystem von kubernetes und lernen sie erprobte lösungen für die tagt glichen probleme kennen bauen sie schritt für schritt eine cloud native beispielanwendung und die zugehörige infrastruktur auf zusammen mit einer entwicklungsumgebung und continuous development pipeline die sie für ihre eigenen anwendungen nutzen können verstehen sie die grundprinzipien von containern und kubernetes es sind keine vorkenntnisse notwendig betreiben sie ihre eigenen cluster oder wählen sie einen managed kubernetes service von amazon google o a aus nutzen sie kubernetes um ressourcen einsatz und container lebenszyklen zu managen optimieren sie cluster in bezug auf kosten performance resilienz kapazit t und skalierbarkeit lernen sie die besten tools für das entwickeln testen und deployen ihrer anwendungen kennen wenden sie die aktuellen best practices in den bereichen sicherheit observabilit t und monitoring an Übernehmen sie devops prinzipien um ihren entwicklungsteams dabei zu helfen schnell effektiv und lean zu werden der umfassendste ma geblichste und praxisnaheste text über die hege und pflege der kubernetes infrastruktur pflichtlektüre jeremy yates sre team the home depot quotecenter sehr klar und informativ es behandelt alle details ohne kompromisse bei der verst ndlichkeit einzugehen will thames platform engineer skedulo

this book is about using javaserver faces to create and deploy interactive applications delivered to end users via a browser interface javaserver faces is the component based

technology enabling easy development of such applications especially applications of the type commonly needed in enterprise environments javaserverfaces introduction by example is a to the point 250 page introduction to an important technology that every java enterprise edition programmer should know and be able to use javaserver faces introduction by example takes you through building and deploying servlet based web pages built around javaserver faces facelets managed java beans and prebuilt user interface components you ll learn to build user interfaces that run in the browser to display data drawn from corporate databases accept user input deal with errors and exceptions and more javaserver faces is an important user interface technology for any java developer to learn who works in an enterprise environment javaserver faces introduction by example is your no nonsense guide to getting started right away in taking advantage of the technology s component driven approach introduces servlets which are the basis for javaserver faces applications covers development and deployment of user interfaces in the browser demonstrates advanced techniques such as the use of ajax

javaserver faces helps streamline your web development through the use of ui components and events instead of http requests and responses jsf components buttons text boxes checkboxes data grids etc live between user requests which eliminates the hassle of maintaining state jsf also synchronizes user input with application objects automating another tedious aspect of web development javaserver faces in action is an introduction a tutorial and a handy reference with the help of many examples the book explains what jsf is how it works and how it relates to other frameworks and technologies like struts servlets portlets jsp and jstl it provides detailed coverage of standard components renderers converters and validators and how to use them to create solid applications this book will help you start building jsf solutions today what s inside how to use jsf widgets integrate with struts and existing apps benefit from jsf tools by oracle ibm and sun build custom components and renderers build converters and validators put it all together in a jsf application

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der Übungen auf der autorenwebsite zum buch und github ihr exklusiver vorteil e book inside beim kauf des gedruckten buches javaservertm faces und jakarta server faces 2 3 sind ein framework für die entwicklung von benutzerschnittstellen für bzw als teil einer java anwendung dieses arbeitsbuch führt sie schritt für schritt in die programmierung mit jsf ein sie erfahren wie sie damit moderne benutzerschnittstellen für die praxis entwickeln und natürlich geht es auch darum wie jsf in eine java anwendung zu integrieren sind behandelt werden auch themen wie die anbindung an eine datenbank mit jpa die verwendung von cdi sowie authentifizierung und autorisierung verfolgen sie schritt für schritt die entwicklung einer betrieblichen anwendung und lernen sie so anhand realer aufgabenstellungen alle wichtigen aspekte von jsf 2 3 kennen mit hilfe der Übungen deren lösungen sich von der website zum buch und von github herunterladen lassen können sie das gelernte selbst ausprobieren und umsetzen aus dem inhalt einleitung jsf im detail context und dependency injection weiterführende themen classic models spezialthemen verwendete systeme ausblick anhang die tags der standardbibliotheken

learn and master the new features in the jsf 2 3 mvc web framework in this definitive guide written by two of the javaserver faces jsf specification leads the authors take you through real world examples that demonstrate how these new features are used with other apis in java ee 8 you ll see the new and exciting ways jsf applications can use to communicate between a client and a server such as using websockets invoking bean methods directly from ajax executing client side javascript when ajax calls complete and more along the way you ll broaden your knowledge of jsf components and web apis best practices and learn a great deal about the internals of jsf and the design decisions that have been made when building the jsf api for example you ll see what artefacts are now cdi injectable how cdi changed jsf internally and what some of the caveats are when working with the cdi versions of a jsf artefact furthermore you ll build an example application from scratch after reading the definitive guide to jsf in java ee 8 you ll be ready to build your own efficient and secure web applications what you will learn leverage the new features in jsf 2 3 in your existing applications integrate jsf and cdi use the brand new component search expression framework which enables you to more easily locate components from your template extend the component search expression framework with your own search operators work with the different ways of mapping requests to jsf make your application use extensionless urls and programmatically inspect which resources are present in your application master the best practices for web application development and see which are obsolete who this book is for

existing jsf or java developers who need to create a web ui no prior knowledge of jsf is required but the book does skew towards the more experienced developer concepts such as dependency injection and mvc are assumed to be known as is a general knowledge about html http and other web standards

a gui solution framework that will let applications go even further this is the first book to show how to work with this exciting new framework

the definitive guide to javaserver faces 2 0 fully revised and updated for all of the changes in javaserver faces jsf 2 0 this comprehensive volume covers every aspect of the official standard development architecture for javaee inside this authoritative resource the co spec lead for jsf at sun microsystems shows you how to create dynamic cross browser applications that deliver a world class user experience while preserving a high level of code quality and maintainability javaserver faces 2 0 the complete reference features an integrated sample application to use as a model for your own jsf applications with code available online the book explains all jsf features including the request processing lifecycle managed beans page navigation component development ajax validation internationalization and security expert group insights throughout the book offer insider information on the design of jsf set up a development environment and build a jsf application understand the jsf request processing lifecycle use the facelets view declaration language managed beans and the jsf expression language el define page flow with the jsf navigation model including the new implicit navigation feature work with the user interface component model and the jsf event model including support for bookmarkable pages and the post redirect get pattern use the new jsr 303 bean validation standard for model data validation build ajax enabled custom ui components extend jsf with custom non ui components manage security accessibility internationalization and localization learn how to work with jsf and portlets from the jsf team leader at liferay the leading java portal vendor ed burns is a senior staff engineer at sun microsystems and is the co specification lead for javaserver faces he is the co author of javaserver faces the complete reference and author of secrets of the rock star programmers chris schalk is a developer advocate and works to promote google s apis and technologies he is currently engaging the international development community with the new google app engine and opensocial apis neil griffin is committer and jsf team lead for liferay portal and the co founder of the portletfaces project ready to use code at mhprofessional com computingdownload

das buch stellt die entwicklung der automotive anwendungen auf basis vom open source java xdev4 framework mit datenbank mysql server tomcat und scrum vorgehensmodell dar welches das scrum projektmanagement bezüglich der realisierung der automotive anforderungen ermöglicht während des verlaufs des projektmanagements mit scrum wird der entwurf des projekts auf das user story modell fokussiert das projekt stellt die drag drop entwicklung mit dem open source java rapidclipse bezüglich der webanwendung dar java oberflächen werden mit dem java framework rapidclipse erstellt das buch gibt einen Überblick über das konzept vom modellieren zum programmieren mit dem eclipse modeling framework emf

this practical guide shows you how to make your java web applications more responsive and dynamic by incorporating new ajaxian features including suggestion lists drag and drop and more java developers can choose between many different ways of incorporating ajax from building javascript into your applications by hand to using the new google toolkit gwt ajax on java starts with an introduction to ajax showing you how to write some basic applications that use client side javascript to request information from a java servlet and display it without doing a full page reload it also presents several strategies for communicating between the client and the server including sending raw data and using xml or json javascript object notation for sending more complex collections of data the book then branches out into different approaches for incorporating ajax which include the prototype and script aculo us javascript libraries the dojo and rico libraries and dwr integrating ajax into java serverpages jsp applications using ajax with struts integrating ajax into java serverfaces jsf applications using google s gwt which offers a pure java approach to developing web applications your client side components are written in java and compiled into html and javascript ajax gives web developers the ability to build applications that are more interactive more dynamic more exciting and enjoyable for your users if you re a java developer and haven t tried ajax but would like to get started this book is essential your users will be grateful

bei der realisierung von soa basierter unternehmenssoftware sind teammitglieder in unterschiedlichen bereichen und ebenen mit speziellen kenntnissen erforderlich um die jeweils benötigten artefakte zu erstellen die arbeit beschreibt einen xml netz basierten ansatz zur unterstützung einer kollaborativen realisierung solcher systeme der eine integrierte formale modellierung der verschiedenen aspekte enthält und transformationen in unterschiedliche zieltechnologien ermöglicht

dieses buch führt sie in die programmierung verteilter systeme in java ein besonderer wert wird auf die realisierung serverseitiger anwendungen im rahmen der java ee architektur gelegt schritt für schritt lernen sie alle wichtigen technologien und bestandteile von enterprise java sowie deren zusammenspiel kennen jedes kapitel enth lt zahlreiche beispiele und Übungsaufgaben sodass der leser nach der lektüre des buches in der lage ist komponentenbasierte webanwendungen auf basis der java enterprise architektur zu erstellen alle Übungen inklusive lösungen sowie die abbildungen des buches stehen online auf der Webseite des verlags zur verfügung

dieses arbeitsbuch bietet ihnen eine praktische einföhrung in die entwicklung von business anwendungen mit java ee 7 schrittweise erstellen sie eine einfach nachvollziehbare beispielanwendung auf grundlage des profile dabei lernen sie alle wichtigen technologien und konzepte von java ee 7 kennen u a grafische oberfl chen mit javaserver faces und html5 business logik mit cdi und ejb persistenz mit jpa kommunikation mit rest soap und websockets erweiterte konzepte wie resource library contracts interceptors transaktionen timer und security Über java ee 7 hinaus wird auch auf weitere praxisrelevante themen wie build management und testing eingegangen das deployment wird auf den applikationsservern wildfly 8 und glassfish 4 sowie über das cloud angebot openshift durchgeführt am ende einer jeden entwicklungsphase finden sie Übungen und Fragen zur lernkontrolle nach der erfolgreichen lektüre sind sie in der lage java ee 7 anwendungen selbst ndig aufzusetzen zu entwickeln und auf einem anwendungsserver zu verteilen kenntnisse in der entwicklung mit java werden vorausgesetzt grundlagen von html und der architektur von webanwendungen sind hilfreich in der 2 auflage wird nun auch die internationalisierung sowie die erstellung funktionaler tests mit graphene behandelt

dieses lehrbuch zeigt anhand eines durchg ngigen fallbeispiels wie anwendungssoftware zur optimierung von gesch ftsprozessen agil entwickelt werden kann auf der basis eines agilen vorgehensmodells werden gesch ftsprozesse modelliert anwendungsf lle und user stories abgeleitet sowie in iterativer weise die softwarelösung methodisch entworfen und auf der java ee plattform beispielhaft implementiert dabei kommen prinzipien und praktiken agiler vorgehensweisen zur anwendung nach einer leichtgewichtigen vorbereitungsphase steht die entwicklungsphase mit zeitlich festgelegten iterationen im mittelpunkt die anforderungen werden als user stories gut verständlich beschrieben deren kontext durch die anwendungsf lle des gesch ftsprozesses vorgegeben ist statische und dynamische uml

modelle unterstützen die Kommunikation beim Entwurf der User Stories. Die identifizierten Systemoperationen werden mit Hilfe von Mustern in systematischer Weise Klassen zugeordnet. Entwurfsmuster werden an Beispielen vorgestellt und praktisch eingesetzt, so dass ein Software-System mit geringer Kopplung und hoher Wartbarkeit entsteht. Das durchgängige Beispiel zeigt dem Leser anschaulich den Weg von der Problemstellung im Geschäftsprozess bis zur Java-Software-Lösung. Schritt für Schritt auf zu jedem Kapitel werden Wiederholungsfragen und Aufgaben angeboten. Online stehen Quellcode und ergänzende Lernhilfen zur Verfügung.

Inhaltsangabe:

Einleitung: In den letzten Jahren ist in vielen Unternehmen ein Trend zum vermehrten Einsatz von Webapplikationen zu erkennen. Solche Applikationen bieten neben ihrer Plattformunabhängigkeit vor allem den Vorteil von nahezu jedem Arbeitsplatzrechner eines Unternehmens aufgerufen werden zu können. Ohne dass zunächst umfangreiche Clientsoftware installiert werden muss, mehrere Softwarehersteller haben mittlerweile Technologien entwickelt, die es ermöglichen auch sehr komplexe Webapplikationen zu erstellen. Diese zeichnen sich einerseits durch Benutzungsoberflächen aus, die wesentlich mehr Gestaltungsoptionen bieten als einfache HTML-Seiten. Andererseits kann die Datenverarbeitungslogik bereits bestehender Softwareapplikationen sehr einfach in solche Webapplikationen integriert werden, so dass nicht alle Teile einer neuen Software auch vollständig neu entwickelt und programmiert werden müssen. Zu diesen Softwaretechnologien gehören auch die SAP DynPro und die IBM Portlets-Technologie. Die in dieser Diplomarbeit unter besonderer Berücksichtigung der Verwendung von Funktionslogik aus konventionellen SAP R/3-Applikationen untersucht werden. Der Vergleich von SAP DynPro und IBM Portlets ist die Grundlage der Arbeit. Nach einem kurzen Einleitenden Kapitel werden die beiden Softwaretechnologien zunächst in einem jeweils eigenen Abschnitt kurz vorgestellt. Dabei werden neben den Architekturen und Entwicklungsumgebungen auch die Integrationsplattformen SAP NetWeaver und IBM WebSphere näher betrachtet. Zur Verdeutlichung und Veranschaulichung der theoretischen Betrachtungen wurde die Beispielapplikation PTL Pilot entworfen und sowohl als DynPro als auch als Portlet-Applikation implementiert. Zweck der Applikation ist das Suchen, Filtern und Anzeigen von Bauteilen und Bauteilinformationen. Die PTL Pilot ist eine vereinfachte Umsetzung einer größeren, mittlerweile produktiv eingesetzten Webapplikation, die mit der SAP DynPro-Technologie erstellt wurde. Nach diesem Einblick in die Praxis folgt ein weiterer theoretischer Teil, der sich mit der Gestaltung von Weboberflächen auseinandersetzt. Der ausführliche Grundlagenbetrachtung

zur Orientierung und Navigation Dialoggestaltung sowie Anordnung von Interaktionselementen folgt ein weiterer praktischer Abschnitt der die Möglichkeiten der Oberflächengestaltung in SAP Dynpro und IBM Portlet Applikationen aufzeigt bis zu diesem Zeitpunkt wird in der Arbeit lediglich

SUN's new lightweight Java Enterprise Edition EE 5 is an extremely powerful platform for developing enterprise level Java based applications primarily for the server. This book shows you how to harness that power examining how the pieces of the new Java EE 5 platform fit together including the redesigned annotations driven EJB 3 spec as well as JavaServer Faces JSF integrated into the platform for the first time. Hands on tutorials are also included along with clear explanations and working code examples. You will grow to take the next step from writing client side desktop applications to writing enterprise applications. You will also learn how to use the individual APIs and tools in the Java EE 5 platform and how to merge these to create your own enterprise applications.

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beginning java with websphere provides a step by step guide for creating and installing both client and server based java applications using rapid application development v8 websphere application server 8 0 and java since more and more java applications are moving to the server and using html for the user interface there is a minimal amount of time spent exploring the java gui components more specifically this book covers graphical user interfaces using rad s visual editor variables conditional logic and application improvements enhancements from the client side and from the server side this book covers servlets javaserver pages jsps database accessibility jdbc custom tags and concludes with javaserver faces jsfs this book concentrate on base topics that allow you to get to the server side and database topics quickly

java hat den ruf eine relativ sichere programmiersprache zu sein verschiedene spracheigenschaften und java interne sicherheitsmechanismen unterstützen den entwickler beim erstellen sicherer anwendungen sie helfen aber nicht wenn bei der programmierung ungewollt schwachstellen eingebaut werden über die Übelt er erfolgreiche angriffe durchführen können das betrifft insbesondere webapplikationen für intranets oder das internet dieses buch zeigt wie sie als java entwickler vielen dieser teilweise l ngst bekannten unzul nglichkeiten und programmierfehlern entgegentreten können dabei erfahren sie hintergründe zu java basierten sicherheitsmechanismen und bekommen einen Überblick über hilfreiche tools sie lernen unter anderem folgende angriffsformen kennen und erfahren wie sie ihre java webapplikationen von diesen schwachstellen freihalten injections u a sql injection cross site scripting xss cross site request forgery csrf nicht immer ist es nötig dass sie die eigene entwicklungsmethodik oder gar ihren software entwicklungsprozess komplett umkrepeln an vielen stellen genügen geringe nderungen am code und kleine

anpassungen der eigenen entwicklungsweise die auf diese weise entstehenden webapplikationen profitieren von einer höheren sicherheit und machen das ausnutzen von sicherheitskritischen programmierfehlern für angreifer deutlich schwieriger vorausgesetzt werden kenntnisse der java programmierung vor allem im umfeld von webanwendungen

sie möchten die schlüsselspezifikationen der java ee 6 plattform schnell und unkompliziert kennenlernen dann ist dieses taschenbuch genau das richtige für sie es bietet einen Überblick über die wichtigsten technologien die auf der plattform eingesetzt werden sowie leicht verständliche codebeispiele die ihnen demonstrieren wie java ee 6 die entwicklung von und enterprise anwendungen drastisch vereinfacht verstehen wie die java ee 6 features mit design patterns in und enterprise anwendungen zusammenhängen die nötigen spezifikationen finden um die eigene anwendung java ee f hig zu machen neuerungen bei enterprise javabeans ejb javaserver faces jsf und anderen komponenten kennenlernen java ee 6 profile entdecken die den früheren one size fits all ansatz ersetzen die contexts and dependancy injection cdi und die java api für restful webservices einsetzen die java ee entwicklung mit netbeans und glassfish starten

das arbeitsbuch für java web entwickler steigen sie mit diesem fundierten arbeitsbuch in die entwicklung von benutzerschnittstellen mit javaserver faces 2 3 ein anhand einer kompletten beispielanwendung werden alle wichtigen aspekte von jsf erläutert vertiefen und erweitern sie ihre fertigkeiten mit den zahlreichen Übungen verwendet werden ausschließlich open source systeme so dass sie alle Übungen und beispiele ohne weitere lizenzkosten nachvollziehen können im internet quell code zu den beispielen lösungen der Übungen dokumentationen zu javaserver faces und den verwendeten systemen auf jsfpraxis de javaserver faces 2 3 sind ein framework für die entwicklung von benutzerschnittstellen für oder besser als teil einer java anwendung dieses arbeitsbuch führt sie schritt für schritt in die programmierung mit javaserver faces ein sie erfahren wie sie damit moderne benutzerschnittstellen für die praxis entwickeln und natürlich geht es auch darum wie javaserver faces in eine java anwendung zu integrieren sind behandelt werden auch themen wie die anbindung an eine datenbank mit jpa und die verwendung von cdi das erzeugen von pdfs und ajax verfolgen sie schritt für schritt die entwicklung einer online banking anwendung und lernen sie so anhand realer aufgabenstellungen alle wichtigen aspekte von javaserver faces 2 3 kennen mit hilfe der Übungen deren lösungen sie sich von der website zum buch herunterladen können können sie das gelernte selbst ausprobieren und umsetzen aus dem inhalt einleitung und motivation

javaserver faces im detail die ui komponenten facelets ajax javaserver faces im Einsatz das online banking javaserver faces und java ee systeme und werkzeuge anhang annotationen und tags anhang die tags der standardbibliotheken bei bedarf angaben zu daten im internet bzw auf cd

das buch fokussiert auf eclipse uml designer und eclipse papyrus in bezug auf erstellen und visualisierung von uml und sysml diagrammen im bereich der stromversorgung die visuellen modellierungs entwicklungsumgebungen uml designer obeo designer und papyrus werden dargestellt

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The Great 80 oz to ml Conversion Conundrum: More Than Just Numbers

Ever stared at a recipe calling for 80 fluid ounces of something, only to find your measuring tools calibrated in milliliters? That frustrating moment, the silent scream of culinary desperation, is the very reason we're diving headfirst into the fascinating world of unit conversion, specifically the journey from ounces (oz) to milliliters (ml). It's more than just plugging numbers into a formula; it's about understanding the underlying principles and applying them to everyday situations. This isn't just about baking a cake; it's about mastering a crucial life skill.

Understanding the Units: Ounces and Milliliters

Before we even think about conversion, let's grasp the fundamental difference between ounces and milliliters. Ounces (oz) are a unit of volume in the imperial system, historically linked to the weight of water they could hold. Milliliters (ml), on the other hand, are part of the metric system, a decimal-based system universally favoured for its simplicity and consistency. Think of it like this: ounces are like the quirky, slightly unpredictable cousin of the metric system, while milliliters are the organized, reliable sibling. Knowing this helps contextualize the conversion process – it's a bridge between two different ways of measuring volume.

The Conversion Factor: The Key to the Kingdom

The magic number that unlocks the conversion from ounces to milliliters is approximately 29.57 ml per ounce. This factor is essential, our Rosetta Stone for translating between these two systems. This isn't a random number pulled from thin air; it's derived from meticulous measurements and standardization efforts. Therefore, to convert any number of ounces to milliliters, you simply multiply the number of ounces by 29.57. For 80 ounces, that means: 80 oz \times 29.57 ml/oz = 2365.6 ml So, 80 fluid ounces is approximately equal to 2365.6 milliliters.

Real-World Applications: Beyond the Kitchen

This conversion isn't limited to baking; it's vital across numerous fields. Imagine you're a pharmacist dispensing medication, calculating the dosage in milliliters based on a prescription given in ounces. Or perhaps you're an engineer working on a project requiring precise fluid measurements. The ability to seamlessly convert between ounces and milliliters is crucial for accuracy and efficiency. Even something as simple as understanding the capacity of a water bottle labelled in ounces compared to a water cooler dispensing water in liters relies on this conversion. Consider a scenario where you're buying a large bottle of soda. The label might say 80 oz. Knowing this equates to approximately 2.4 liters (since 1 liter is 1000 ml) provides a more intuitive understanding of the volume. Suddenly, choosing between a 2-liter bottle and an 80-oz bottle becomes a much easier comparison.

Potential Pitfalls and Precision

It's important to note that the conversion factor of 29.57 ml/oz is an approximation. Different standards and measuring systems can introduce minor variations. For applications requiring extremely high precision, such as pharmaceutical manufacturing, a more accurate and specific conversion factor might be necessary. The slight variations are usually insignificant for everyday purposes like cooking or casual measurements. However, awareness of this potential for imprecision is important for understanding the limits of the conversion.

Beyond the Calculation: Mastering the Concept

While the calculation itself is straightforward, understanding why we use 29.57 ml/oz and what potential limitations exist is crucial. This isn't simply rote memorization; it's about developing a deeper understanding of measurement systems and their interrelationships. This understanding equips you to tackle similar conversions and solve related problems confidently. The ability to convert units isn't just about getting the right answer; it's about developing a scientific mindset that values precision, understanding limitations, and applying knowledge to real-world problems.

Expert-Level FAQs:

1. What's the difference between fluid ounces and avoirdupois ounces? Fluid ounces measure volume, while avoirdupois ounces measure weight. They are not interchangeable.

2. Can I use this conversion for all types of liquids? While generally applicable, the conversion might vary slightly depending on the liquid's density. For most common liquids, the difference is negligible.

3. How can I improve the accuracy of my conversion? Using a more precise conversion factor (taking into account variations based on liquid density and temperature) will improve accuracy. High-precision measuring tools are also crucial.

4. What about converting from milliliters to ounces? Simply divide the number of milliliters by 29.57 to obtain the equivalent in ounces.

5. Are there online converters for this? Yes, numerous online converters provide quick and accurate conversions between ounces and milliliters, eliminating the need for manual calculation.

In conclusion, converting 80 ounces to milliliters highlights the importance of understanding unit conversions in various contexts. While the calculation is simple, the underlying principles and potential nuances require careful consideration. Mastering this conversion equips you not only with a practical skill but also with a deeper appreciation for the precision and complexities inherent in measurement systems. So next time you encounter this conversion challenge, remember – it's not just about the numbers; it's about understanding the system behind them.

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